## **Further Useful Information**

The school gate opens at 8:10am. Registration takes place between 8:50 and 8:55am. Collection time for Year 3 is 3.45pm.

#### Trips and Events

Monday, 8 <sup>th</sup> May	Assessments Commence
Tuesday, 16 <sup>th</sup> May	Whole School Photograph
Tuesday, 6 <sup>th</sup> June	FOW Year 3 and 4 Parents and Carers Coffee Morning
Thursday, 8 <sup>th</sup> June	Year 3 Trip to Brighton Museum
Wednesday, 14 <sup>th</sup> June	Year 3 Assembly for Parents and Carers
Tuesday, 20 <sup>th</sup> June	Maths Morning
Thursday, 22 <sup>nd</sup> June	FOW Architectural Day
Tuesday, 27 <sup>th</sup> June	Year 3 Parents and Carers Meeting with Mr Ingrassia
Wednesday, 28 <sup>th</sup> June	Sports Day
Friday, 30 <sup>th</sup> June	Charity Day
Monday, 3 <sup>rd</sup> July	FOW Summer Event
Thursday, 6 <sup>th</sup> July	End of Year Presentations at BHASVIC

# Windlesham School



# Year 3 Summer Term 2017

Cross-curricular topic:

### **Ancient Egyptians**

N.B. The enclosed topics are merely what we would like to cover. Please note that as an Independent school, we enjoy the flexibility to explore any other interesting area of learning that may arise during the term, and therefore the list should be taken as a guide only.

MATHEMATICS SCIENCE ENGLISH Newspapers. Place value and sequences. o Shadow and light - the Sun's o Explanation texts. o Money and real life problems. movements and association with the o Compact addition, written subtraction. o Poetry and Performance. way shadows change. o Discussion and Dialogue. Multiplication and division. o Mirrors, images and shadow. o Spelling. o Fractions. o Investigate magnet strength. o Length and Capacity. o Magnets in everyday life. Angles and position. Rounding, doubling and halving. o Handling data. HISTORY FRFNCH **GFOGRAPHY** o Life in Ancient Egypt, including food, o Places in the town. How the geography of Ancient Egypt influenced the lives of Egyptians. Hobbies and Leisure Activities. work and farming. o Investigating a range of artefacts. o Using an atlas to locate places. o Directions. o Hieroglyphics. o Recognising and using grid references. o Role play, stories, songs, games and o Egyptian Gods and Pharaohs including o Gift of The Nile. rhymes. Tutankhamun. Mummification and the Afterlife. MUSIC **ART & DESIGN** Computing o Introduction to simple databases and o Notation, rhythm grids and games. o Portraits. o Mask making using clay. making a branching database. o Preparation for class assembly. o Shadow Puppets. o Developing multimedia skills and o Songs based on topic and time of year. o Recorder songs using Low E. producing PowerPoint presentations. Music appreciation. P. E. P.S.H.E. **RELIGIOUS STUDIES** o Understanding Ancient Egyptian Beliefs. o Games - to develop catching and o MAGIC (Motivation, Attitude, Gumption, o The stories of Joseph and Moses. throwing, batting within striking games. I learn, Communication) o The Israelites Exodus from Egypt. Learning the rules of the games. o Identifying and managing emotions. • Athletics – introduction to running, o Transition into Year 4. jumping and throwing events. o Using Restorative Justice to solve o Swimming – develop stroke technique conflict. and water skills. o Role Models.

PHILOSOPHY lessons will take place approximately every 3 weeks. Philosophical themes and ideas will be considered and discussed.