



Preparing children for life

Curriculum Summary

Summer 2026

Year 3

Summer Term Topics:
The Egyptians - History

What are we doing today
to protect the world for
tomorrow? - Geography

**Summer Term Wow
Day**

Ancient Egyptians -
Tuesday 21.4.26.

English

- Narratives set in Ancient Egypt
- Structure, paragraphing and cohesion
- Direct speech with inverted commas and reporting clauses. Descriptive settings and characters using adjectives and expanded noun phrases
- Use of conjunctions, adverbs and prepositions to show time, place and cause.
- Present perfect tense
- Use commas in lists
- Using a range of sentence types, including simple, compound and complex sentences
- Poetry: free verse and narrative poems
- Descriptive language and expanded noun phrases to create vivid images
- Experiment with repetition, rhythm and line breaks to shape meaning and impact.
- Perform poems aloud, practising varying intonation, volume and expression
- Practise retrieving information from texts and explaining the meaning of words and phrases using evidence

Music

- Singing with increasing confidence, accuracy and expression
- Continuing work on the recorder
- Maintaining a steady pulse and playing in time with others
- Copying, creating and combining rhythmic and melodic patterns
- Exploring pitch, dynamics, tempo and simple notation
- Listening with attention and responding to different types of music
- Performing and composing short musical pieces as a group

Maths

- Tell and write the time from an analogue clock, including clocks with Roman numerals
- Estimate and read time accurately to the nearest minute. Learn key time facts such as seconds in a minute and the number of days in each month, year and leap year.
- Geometry: draw 2-D shapes and make 3-D shapes, recognise angles (including right angles), and identify horizontal, vertical, parallel, and perpendicular lines.
- Number work: use formal written methods for multiplication, practise division using known facts and apply these skills to solve word problems, including problems involving fractions and simple equivalent fractions.
- Statistics and data handling: pictograms and bar charts
- Organising and displaying data
- Read and understand two-way tables

Art & DT

- Famous artists, architects and designers from history
- Develop painting skills by mixing colours confidently, including tints, tones, and shades and experimenting with different brush techniques and styles.
- Explore important art elements such as line, shape, form, colour, texture, pattern and space.
- Develop ideas from the imagination, personal experiences and real-world themes.
- Learn to talk about artwork using simple art vocabulary, evaluate their own and others' work and begin to improve their work based on feedback and reflection

Humanities

History - Ancient Egypt

- Where was Ancient Egypt? When did this civilisation exist?
- The River Nile and how it helped Ancient Egyptian society grow.
- Key features of life in Ancient Egypt including social structure, daily life and beliefs such as their gods and religion.
- The achievements and lasting legacy of Ancient Egypt, including writing, architecture, art, and monuments.
- How historians and archaeologists use evidence to understand the past and use their knowledge to explain why Ancient Egypt is still significant today.

Geography:

- What are we doing today to protect the world for tomorrow?
- Explore how humans affect the Earth in both positive and negative ways and understand why reducing, reusing and recycling is important for the environment.
- Learn about saving energy at home and at school and how people can protect wildlife and their habitats.
- Explore ways we can help keep our air and water clean by making responsible choices.
- Learn practical actions our class or school can take to help look after the planet and make a positive difference.

French

- Learning a story through authentic text – La Chenille Qui Fait Des Trous
- Days of the week
- Fruits
- Foods
- Numbers – write up birthday cards
- Games, songs, raps and rhymes

PSHE

- Learn about growing up, personal safety and respecting themselves and others.
- Accurate vocabulary for body parts, including private parts, and will learn about puberty and the changes that happen as children grow into adults, understanding that everyone develops at different times.
- Explore different types of families and learn about the NSPCC Underwear Rule, helping them understand that their body belongs to them.
- Age-appropriate consent, personal boundaries and recognising safe and unsafe situations, as well as identifying trusted adults and knowing how to ask for help if they feel worried or unsafe.
- Learn strategies to manage emotions and stay safe in challenging situations.

Science

Rocks and Soils

Identify and compare different types of rocks, exploring their properties such as hardness, texture, and appearance. Investigate how fossils are formed and what they tell us about the past. Explore soils, learning how they are made from rocks and organic matter and observing differences in soil types. Carry out practical investigations, make observations and record findings, developing scientific enquiry and reasoning skills.

Drama

- Create still images and devising short performances Develop the ability to work collaboratively and bring ideas to life through drama

Philosophy

Can a computer think on its own, or does it always need a human to help it? Pupils will explore the topic of artificial intelligence. They will learn what AI is using simple examples and look at how it is used in everyday life. Pupils will begin to think about the differences between how humans think and how machines work, and will be encouraged to ask questions and share their ideas about this topic. Children will also practise giving simple reasons for their opinions and use their imagination to think about what AI might be able to do in the future.

Computing

- Coding
- Understand what a flowchart is and how flowcharts are used in computer programming.
- Understand that there are different types of timers.
- Understand how to use the repeat command.
- Understand the importance of nesting when coding, testing and debugging.
- Design a program.
- Use design documentation to code a program.
- Route Planners
- Create simple commands in 2Go to move the turtle along a route.
- Create commands in 2Go in which the turtle turns using rotation.
- Plan algorithms and write 2Go code that uses angles of turn.
- Use 90° and 45° angles in 2Go.
- Use the repeat algorithm and coding in 2Go.

RS

- Belonging and identity in different faiths.
- Explore how clothing in Christianity and other major religions in Great Britain (such as Islam, Sikhism or Judaism) can show beliefs, values, and a sense of belonging.
- Compare similarities and differences between faiths.
- Learn about rites of passage such as Christian baptism or confirmation, Jewish Bar/Bat Mitzvah, Muslim celebrations welcoming a new bay, and special moments in Buddhist families.
- Develop an understanding of how these traditions help people feel part of a community, while building respect and sensitivity for different beliefs and cultures.

PE, Games & Swimming

- Cricket, athletics, tennis and rugby-improving skills in isolation and in conditioned games and competition elements
- Fixture opportunities and inclusive sport festivals
- Refinement of athletics with a focus on track and field events linking with fundamental movement skills
- Further improvement of water safety, stroke technique, speed and endurance in swimming

